Three Phase Instructional System – A New Approach To Instructional Model

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Abstract: A model of teaching is also a model of learning i.e., to help learners acquire information, ideas, skill and attitude in meaningful way. The way teaching is conducted has a deep impact on the learner’s ability to learn. No model is the best fit for all situations. A successful model creates the necessary environment for facilitating learners. The main aim of the present paper is an attempt for designing successful instructional model. The model contains a three phase instructional system i.e. pre learning session, learning session, post learning session.

Keywords: Instructional design, pre learning session, learning session, post learning session.

I. Introduction

Instruction is the deliberate arrangement of learning condition to promote the attainment of some intended goal (Driscol 1994). According to Heinich et. al (1999) instruction is the arrangement of infrastructure and environment to facilitate learning.

Design is a creative process. Designer has to create and plan for something to execute like a building plan designed by an architect. Gustafson and Branch (2002) defined instructional design in terms of five major activities such as:
a) Analysis of the setting and learning needs.
b) Designing of a set of specification for an effective efficient and relevant learning environment.
c) Development of all learning and management materials.
d) Implementation of the resulting materials.
e) Both formative and summative evaluation of the result.

According to Andrew and Goldson (1980) instructional design model serve the following four purposes as:
a) Improving learning by means of problem solving.
b) Improving management of instructional design and development by means of the monitoring and control function.
c) Improving evaluation process.
d) Testing or building instructional theory by means of theory based design.

The object of the present paper is an attempt to design an instructional process which not only cover the instructional process but it design the pre instructional and post instructional activities.

II. Review of related literature

In an early study by Andrews and Goldson (1980) about 40 different instructional models were reported. Robert M. Gange (1965) describes nine steps of instruction that can be best implanted in the 4th level of instructional design model. Under the influence of system theory the instructional design model of B. H. Barthy is one of the earliest model proposed in 1976. Tom M. Keller proposed that there are four basic categories of instructional conditions which instructional designers must understand. These conditions are attention, relevance confidence and satisfaction which often called ARCS model (Keller 1979).

The Dick and cares (1978) model is the most widely and most cited model in instructional design. This Popular model is now in its fifth edition (Dick, Carey as Carey 2001) The main step is to assess needs to identify goals. Bergman and Moore (1990) proposed the development model for Production of interactive multimedia. It is a systematic process that includes six major activities; analysis, design, development, produce, authors and validate.

Genlry (1994) Proposed the instructional project Development and Management (IPDM) model that one is the most comprehensin instructional design model covering both the process as support system for the process The model has two groups of components (development and support) interlink through a communication link. Smith and Ragon (1999, 2005) model is one of the most recent design models. It has three stapes: analysis, strategies and evaluation. These three stairs include eight steps which are
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- analyzing learning tasks,
- writing test item,
- determining instructional strategies,
- writing and producing instruction,
- conducting formative evaluation,
- revising instruction.

III. Main fact
The new instructional model contains three phases. Phase I contain three steps, phase II contain seven steps and phase III include four steps is as follows:

Phase I

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<thead>
<tr>
<th>Pre learning session</th>
<th>Analyze the content.</th>
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<tbody>
<tr>
<td></td>
<td>Selection of instruction</td>
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<td></td>
<td>strategies/methods/teaching aids</td>
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<td></td>
<td>Designing of behavioral objective</td>
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Phase II

<table>
<thead>
<tr>
<th>Learning session</th>
<th>Analyze learner.</th>
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<tbody>
<tr>
<td></td>
<td>Operate the selected method.</td>
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<td></td>
<td>Provide learning materials.</td>
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<td>Facilitate learner by all means.</td>
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<td>Access performance and provide reinforcement.</td>
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<td>Provide task for enhancing retention and increase conceptualization.</td>
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Phase III

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<th>Post learning session</th>
<th>Evaluate the task.</th>
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<td>Summarize the error and mistake done by the learner.</td>
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<td>Preparing for giving feedback to the learner.</td>
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<td>Planning for the next session.</td>
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References