A Parallel Algorithm for Factorization of Big Odd Numbers

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Abstract: The article puts forward an algorithm to factorize a big odd number by means of subdividing the searching interval into finite independent subintervals. A divisor of a big odd number can be found in one of the subintervals. Owing to the independency of the subintervals, the algorithm can be performed in either sequential computing or parallel computing. Experiment shows that the algorithm is valid and practically applicable. **Keywords:** Subdivision, Parallel, Searching Algorithm, Factorization

I. Introduction

Factorization of integers has been an ancient hard problem in both mathematics and field of information system, as surveyed in article [1]. Article [2] combined the thoughts in articles [3] and [4] and put forward an algorithm that was declaimed to be almost as effective as that of Pollard's Rho. The algorithm that was introduced in article [2] first selects a mid-point that is proposed in article [3] and then select two intervals on both sides of the mid-point as objective searched intervals. This approach might be high effective when the odd number N that is going to be factorized is small. When N is really a very big number, the searched intervals will also be very big and it will still takes a very long time to find a divisor of N, especially when N is a semiprime. Hence, the approach in article [2] can be still improved. This article puts forward an improved one and introduces the details.

II. Definitions, Lemmas and Theorems

Lemmas mainly come from the theorems in articles [2] and [3].

Definition 1. An odd interval [a,b] is a set of consecutive odd numbers that take *a* as lower bound and *b* as upper bound. For example, $[3,11] = \{3,5,7,9,11\}$.

Theorem 1. An odd interval [a,b] contains $\frac{b-a}{2}+1$ consecutive odd numbers.

Proof. (Omitted)

Lemma 1. Let m > 2 be a positive integer and N = pq be an odd composite number such that $2^{m+1} + 1 \le N \le 2^{m+2} - 1$, where p and q are odd coprimed numbers that fit $3 \le p < q$; let $e = 2^{m+1}N - 1$ and $l = \left| \frac{\sqrt{N} + 1}{2} \right|$; then in odd interval $[e - 2 \times l, e]$ there must exist an odd number N_{mid} that is a multiple of p and

the bigger $k = \frac{q}{p}$ is the nearer N_{odd} is close to e. Distribution of e, N_{mid} and $e - 2 \times l$ can be illustrated in figure 1.

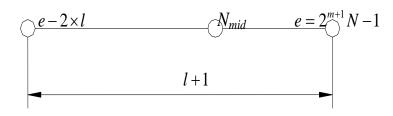


Fig.1 Distribution of Critical Nodes (m>2)

III. New Algorithm and Numerical Experiments

This section proposes an algorithm for factoring an odd composite number based on the theorems and corollaries introduced in the previous section. It first presents the thoughts of the algorithm design and then shows the new algorithm.

3.1 Principal Thought

Considering a search is performed on an odd interval $[e-2 \times l, e]$, denoted by S_l ; Referring to Theorem 1 and Lemma 1, S_l contains l+1 consecutive odd numbers among which there is a *p*'s multiple N_{mid} . Therefore, it knows N_{mid} and *N* has a common divisor *p* and factorization of *N* turns to the problem to find common divisor between *N* and the odd number in S_l .

It knows that when N is a big number, the length of S_I is also very big. Hence subdividing S_I into small subintervals and searching in a parallel way on the small subintervals will be a natural choice. Then how to subdivide the interval S_I becomes a key issue. Let M'_n (or *MNT*) be the *mean mount of numbers* that a computing cell can search per *unit time*; then the total time T_{total} to finish a number-by-number search is estimated theoretically by

$$T_{total} = \left\lfloor \frac{l+1}{2M_n^t} \right\rfloor = \left\lfloor \frac{\sqrt{N}+1}{4M_n^t} \right\rfloor$$

Obviously, an acceptable plan is that N_{mid} can be found in a *tolerable waiting time* τ . Hence a subdivision of S_I into $n_{\tau} = \frac{T_{total}}{\tau}$ subintervals will make each subinterval be searched in time τ . On the other hand, referring to conclusions in articles [3] and [4], it can infer that, not all the n_{τ} subintervals are required performing a numberby-number search because the p's multiple is near the middle of the interval S_I . Therefore, a search starts simultaneously from $e-2 \times l$ rightwards and e leftwards in velocity M_n^t will be very close to N_{mid} by its both sides after a time t, as shown in figure 2.

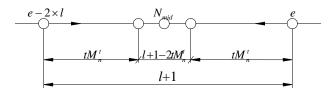


Fig. 2 A search close to the target

3.2 The Algorithm

Based on the thought of the algorithm design in previous section, an algorithm is designed to subdivide S_1 into finite subintervals first and then to search from the mid-subinterval to its two-sided subintervals until the solution is obtained. The algorithm is as follows.

=== Subdivision & Mid-blossom Algorithm (SMA)=====

Input: Odd composite number N, M_n^t .

Step 1. Calculate the level on which S_I stays: $K = \lfloor \log_2 N \rfloor$;

Step 2. Calculate initial parameters:

$$l = \left\lfloor \frac{1}{2} (1 + \sqrt{N}) \right\rfloor + 1$$
$$e_0 = 2^{\kappa} N - 1;$$

$$Il = e_0 - 2 \times l$$

Step 3. Calculate the following parameters.

(1) Numbers in S_I : $n_s = l$;

(2) n_{sn} and m_{sn} that satisfy

$$n_{s} = n_{sn} \cdot (2M_{n}^{t}) + m_{sn}, 0 \le m_{sn} < 2M_{n}^{t},$$

or $n_{sn} = \left\lfloor \frac{n_{s}}{2M_{n}^{t}} \right\rfloor, m_{sn} = n_{s} - (2M_{n}^{t}) \left\lfloor \frac{n_{s}}{2M_{n}^{t}} \right\rfloor;$

Step 4. Subdivide S_I into $2n_{\tau n} + 1$ subintervals by

 $S_I = s_{II} \cup \ldots \cup s_{II+n_{sn}-1} \cup s_{mid} \cup s_{Ir+n_{sn}-1} \cup \ldots \cup s_{Ir}$ where

Remarks.

(1) The above SMA can be applied in parallel computations. Actually, if each subinterval is assigned to a computing cell of a parallel computing system, the parallel solution is very easy to execute. The algorithm can be even applied in a heterogeneous environment.

(2) The Step 5 can be alternatively performed by the following search.

3.3 Numerical Experiments

Numerical experiments are made on a PC with an Intel Xeon E5450 CPU and 4GB memory via C++ gmp big number library. Experiment data from N1 to N10 originate from the article [3], N11 comes from article [5]. Tables 1 list the experimental results. In the table, the item N's bits means the number of N's decimal bits, the item subs means the number of total subintervals and the item p's Loc means the subinterval where p's multiple lies.

Big Odd Number N	N's bits	N's Factorization	M=1024*1024	
			Subs	p's Loc
N1=1123877887715932507	19	299155897×3756830131	507	142
N2=1129367102454866881	19	25869889×43655660929	509	247
N3=29742315699406748437	20	372173423×79915205819	2063	1242
N4=35249679931198483	17	59138501×596052983	91	28
N5=208127655734009353	18	430470917×483488309	119	12
N6=331432537700013787	18	114098219×2904800273	277	111
N7=3070282504055021789	19	1436222173×2137748993	837	150
N8=3757550627260778911	19	16053127×234069700393	927	457
N9=24928816998094684879	20	347912923×71652460573	2383	1161
N10=10188337563435517819	20	70901851×143696355169	1525	744
N11=1127451830576035879	19	486100619×2319379541	509	231

 Table 1 Experiment on Some Big Integers

IV. Conclusion

Factorization of big integers usually involved vast computing cost. It is sure that, conventional computation can only fit for factoring small numbers. Thus using a parallel computing is regarded to be future trends in the computation. This article originates from such point of view. By subdividing the computing

interval into small ones, parallel computation can be surely applied on the computation. I am sure that, more better algorithm will come into being and it is not far from solving the problem of factoring a big integer.

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