

## A Novel Method of Generating (Stream Cipher) Keys for Secure Communication

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**Abstract:** Security is an important part of computer science that deals with the protection of important information from access, change or modified, and delete, so there are many ways to improve the security of information like cryptography, steganography, biometrics, passwords, barcode..... However most of these methods are considered keys required. These keys are used to implement the changing of the information for secure style purpose. For that reason, generating and keeping these keys is a major part of the appropriate security system. Moreover, sending the key to the wanted person in unsacred channel is a widely weakness part for any system. The proposed system is a novel method for generating a secret unique key from an image. A generating process is applied by discovering the essential colors in the image and constructing a table values for these essential colors, after that a suitable threshold is used to considered these values are (0, 1) bits which will be used as stream bits key.

**Keywords:** stream cipher, secret key, x-or, ciphering, security.

### I. Introduction

Encryption algorithms are concerned of transforming readable texts (plaintext) to unreadable and uncomprehending text (ciphertext). In stream ciphers, the encryption algorithm generates a stream of bits that are exclusively-OR with a stream of plaintext bits to generate a stream of ciphertext bits.

Traditionally, stream ciphers use textual secret key to initiate the key generation process. The textual secret key is used as Initial Vector in all stream ciphers. For security purposes, these keys should be long enough to satisfy the minimum security requirements.

The idea of stream ciphers was derived from the famous cipher called the One-time Pad. This cipher is based on applying XOR ( $\oplus$ ) gate between the message bits and the key bits. The One-time pad is defined in **Equation1:**

$$E : \{0, 1\} \times \{0, 1\} \rightarrow \{0, 1\}, (m, k) \rightarrow m \oplus k \quad \dots (1)$$

Where plaintext, key stream and ciphertext bits are in the space  $\{0, 1\}$ . The encryption Function is given by:

$$E_{k_i} (m_i) = m_i \oplus k_i = c_i \in C \quad \dots (2)$$

And the decryption function is given by:

$$D_{k_i} (c_i) = c_i \oplus k_i = m_i \in M \quad \dots (3)$$

The most important step in stream cipher security is the security of the key and the strength of any stream cipher method depends on the strength of the key.

The general structure of stream ciphers can be illustrated in figure (1).

Many stream ciphers have been proposed over the past 20 years. Most of them are constructed using a linear feedback shift register (LFSR), which is easily implemented in hardware, but the software implementations are mostly slow. In recent years, several word-oriented stream ciphers have been proposed and standardized. The idea of a stream cipher is partition the text into small blocks (e.g. 1bit), the encoding of each block depends on the previous blocks, and the different keys are generated for each block. While the idea of a block cipher is partition the text into large blocks (e.g. 128bit), the encoding of each block independently, and the same key is used for each block.

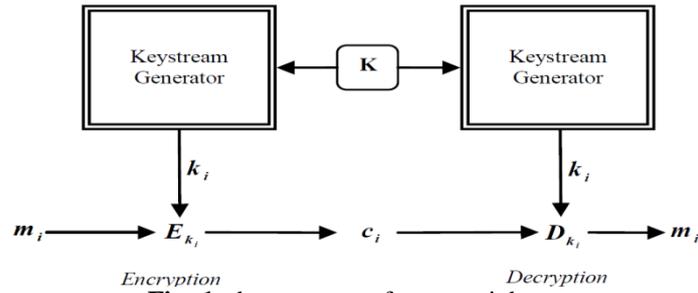


Fig -1: the structure of stream ciphers

## II. The Proposed System

The proposed system consist of key stream constructing method in addition to two stages the first one for encryption text while the another one for decryption text as illustrated in figure (2), (3), (4)

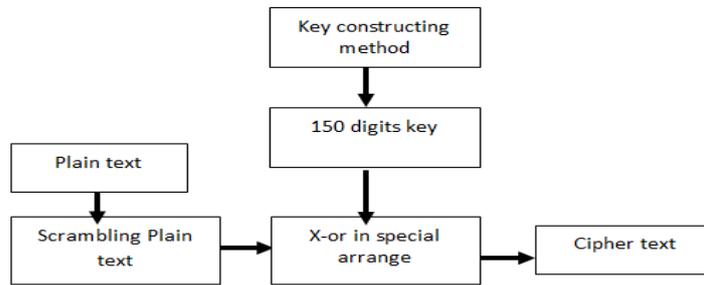


Fig -2: Block diagram of ciphering method

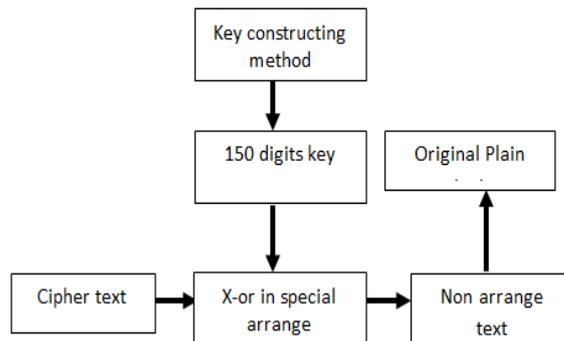


Fig -3: Block diagram of deciphering method

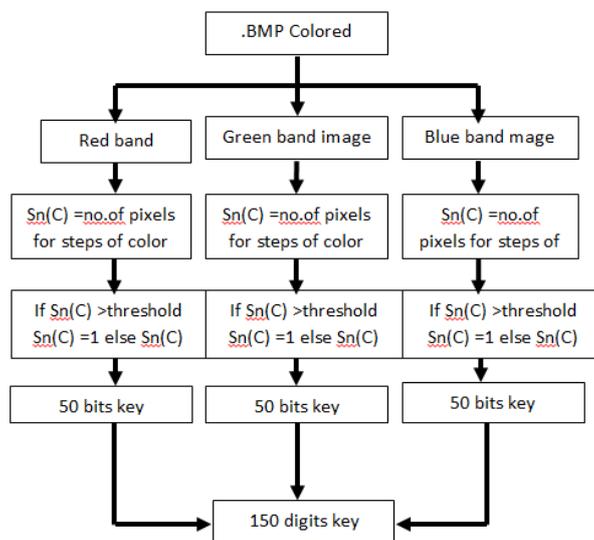
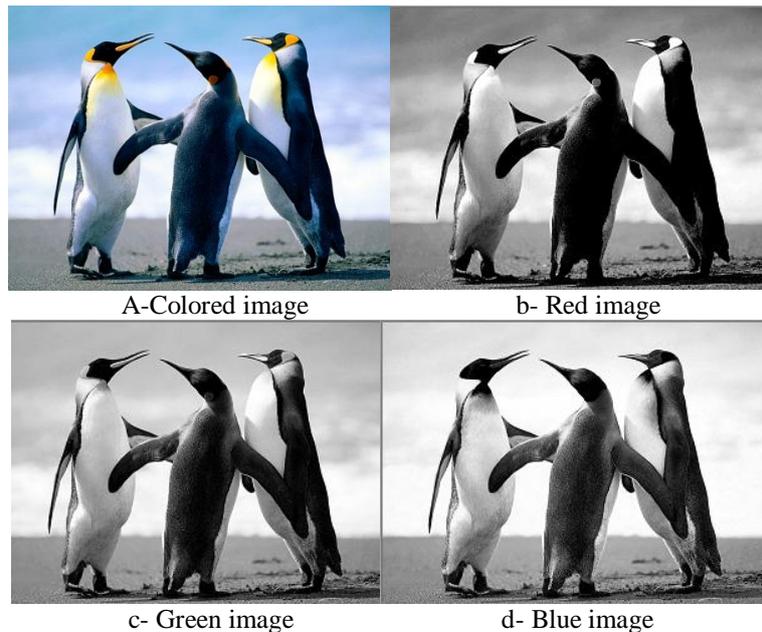


Fig -4: Block diagram of key constructing method

**a. key constructing:** The steps of the proposed method for key constructing can be illustrated by the following explaining

- 1- Separate colored image into three gray scales images.
- 2- Calculate the array  $S_n(c)$  for each gray scale image where  $1 \leq c \leq 50$  which is represent integer number of pixels in each step of five colors in the image except first step ( $0 \rightarrow 10$ ).
- 3- Calculate the threshold that is  $(0.01 \times \text{Image width} \times \text{Image height})$ .
- 4- For each  $S_n(c)$  greater than the threshold put bit (1) in the corresponding position of the key, and for each  $S_n(c)$  smallest than the threshold put bit (0) in the corresponding position of the key.
- 5- Merge the fifteen bits for each band to construct 150 bits key.

The following example for image illustrated in figure (5) will be explained the above steps



**Fig -5:** Example image

The number of pixels in each step can be illustrated in figure (6)  
 This images with dimensions of  $(307 \times 230)$  pixels, so the threshold equal round  $(0.01 \times 307 \times 230) = 706$

Then each step with value greater than 706 become one and the others become zero as illustrated in figure (7)

|             | s(1)  | s(2) | s(3) | s(4) | s(5) | s(6) | s(7) | s(8) | s(9) | s(10) | s(11) | s(12) | ... | ... | ... | ... | ... | ... | ... |
|-------------|-------|------|------|------|------|------|------|------|------|-------|-------|-------|-----|-----|-----|-----|-----|-----|-----|
| red image   | 2288  | 723  | 949  | 1108 | 1163 | 1180 | 1061 | 1038 | 993  | 1009  | 871   | 718   | ... | ... | ... | ... | ... | ... | ... |
| green image | 5381  | 1853 | 1470 | 1138 | 886  | 691  | 710  | 636  | 576  | 555   | 527   | 463   | ... | ... | ... | ... | ... | ... | ... |
| blue image  | 13383 | 571  | 480  | 412  | 383  | 299  | 315  | 297  | 314  | 337   | 334   | 358   | ... | ... | ... | ... | ... | ... | ... |

**Fig -6:** number of pixels in each step

|             | s(1) | s(2) | s(3) | s(4) | s(5) | s(6) | s(7) | s(8) | s(9) | s(10) | s(11) | s(12) | ... | ... | ... | ... | ... | ... | ... |
|-------------|------|------|------|------|------|------|------|------|------|-------|-------|-------|-----|-----|-----|-----|-----|-----|-----|
| red image   | 1    | 0    | 0    | 0    | 0    | 0    | 0    | 0    | 0    | 0     | 0     | 0     | ... | ... | ... | ... | ... | ... | ... |
| green image | 1    | 1    | 1    | 0    | 0    | 0    | 0    | 0    | 0    | 0     | 0     | 0     | ... | ... | ... | ... | ... | ... | ... |
| blue image  | 1    | 0    | 0    | 0    | 0    | 0    | 0    | 0    | 0    | 0     | 0     | 0     | ... | ... | ... | ... | ... | ... | ... |

**Fig -7:** (50) bits key for each band

**b. cipher algorithm:** The steps of the proposed method for cipher algorithm can be illustrated by the following explaining

- 1- Translate the message to binary representation.
- 2- Construct square array with dimension  $(10 \times 10)$ .
- 3- Apply a transform to scramble plaintext then translate the scrambling array into vector.
- 4- Apply X-or with bit (i) from the plain text with all bits of the key less than or equal to (i).
- 5- Save the first 100 bits of ciphertext and return points  $(1 \rightarrow 5)$  until message ending.

The above steps can be explained by the following example



### III. Results

The proposed system will be applied on some messages and images; we can show the following results

#### Example 1:



Fig -8: example (1) of the proposed system

#### Binary representation of plain text:

```
100000110011001001001100000110000101000100101010110011001000001101101010001011000101101101
010011011001111100100010000011001101100110110000011000100100001010000011001011100010110100
1010100011000001101101010110101000001101101011111111111111111111111111111111111111111111111
1111111111111111111111111111111111111111111111111111111111111111111111111111111111111111111
```

#### Secret key:

```
11111111111111111111111111111111111111111111111111111111111111111111111111111111111111111111111
000010010010010010010010011010010000000000000000000000000000000000000000000000000000000000000
```

#### Cipher text:

```
101000011100001110011010001110111011101111011010011010110000011111011011111101011001100000
1111111111010001000100000011000101000010000100010010000101100011010000011011010001001111111
110101101010100000110001001101001001110001010001110000001110110001110001010001110101110110
101111111110011111110011111111
```

#### Example 2:



Fig -9: example (2) of the proposed system

#### Binary representation of plain text:

```
101101011000011101001110111011000011101100110000111000101101001110010011001011100101110111
001000001000001110001011001001110101110110011011001100001111001111000011101101110010001000
00101001011000011110011110100011001011100101110010011111111111111111111111111111111111111111111
1111111111111111111111111111111111111111111111111111111111111111111111111111111111111111111
```

#### Secret key:

```
11111111111111111111111111111111111111111111111111111111111111111111111111111111111111111111111
01101101101101101101101101111111111111111111111111111111111111111111111111111111111111111111111
```

**Cipher text:**

000011111010001011000111001001110010101001110111100000111101110010101100111000100010101001  
011101011011101000000000111101000100101100100001011100101011011100110010101100000101011011  
0000101001011010101000110000000000000000110000001111011000110110110101110110110100110101  
111101010111010101011011000111

**Example3:**



**Fig -10:** example (3) of the proposed system

**Plain text:**

I want to publish my search fast as possible as can

**Binary representation of plain text:**

100100111101111000011011101110100111010011011111100001110101110001011011001101001111001  
11101000110110111110011110011110010111000011100101100011110100011001101100001111001111101  
0011000011110011111000011011111100111100111101001110001011011001100101110000111100111100  
011110000111011101111111111111

**Secret key:**

10010110110110111111111111111011011011010010010010010010010010010010011011011011011011011011  
011011011011011011011011011011011011011011011011011001001001101

**Cipher text:**

0101001101001011111111010001000111110110100000001010000001001100100111110000100111010000  
00001110000100000110001000100011000110001110001101001111001000110000101111011  
00000101110011011001010011101010011000101100101110110010000101110001011011100001011011111  
001110011001100010000101001100

**IV. Conclusions**

- 1- Generating keys from an image is a powerful method for sending secret key with less probability of discovering the critical information.
- 2- In term of channel noise or compression could be happen to the image our proposal has been proved that even this modification happen to the image the key is still able to construct because depend on the essential colours iteration in image which is less effected by noise or compression algorithms.
- 3- A stream key bits cipher construct is based on suitable threshold which determine the bits value, this threshold is also depend on size and number of iteration of each colours in image. That is means as long as this threshold be bigger the key bits cipher will be more robust against loss compression or noise.
- 4- In addition, the two parties can extract the secret key from same downloaded image from the internet for more safety against channel modification.

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